

# **Coaches Manual**



## ***Spring Soccer*** **2026**

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**Philosophy:** This program has been developed to provide an emphasis on fun, teamwork, and skill development, within our Nashville community. We long for connection and joy in our programming and hope all our players and teams model this philosophy. We long for all our players to feel included and a part of something bigger. We ask you as coaches to assist us in making every effort that all players are played an equal amount of time each game, or as closely as possible. We do not keep records of score or wins and losses but hope to instead count the laughs, high fives, and celebratory dances on our fields.

We aim to provide a place for players to develop who they are as a teammate and friend as well as explore create opportunities for their faith and character development to be explored.

We hope that our staff and campus make you feel welcome as we partner together to make this program one that shines bright in Nashville for its fun and service to our community.

## **Coaches Conduct**

**We are thankful for each and every one of you who have volunteered to offer your time and talents to the children involved in this league. You help us keep things running and are a huge part in fostering an environment of fun and friendship! There are over 1,600 children in the league which means we as the rec team cannot physically be present for every child and that is where you as coaches stand in the gap. As we celebrate another season at FPC we want to ask you as coaches to please abide by the following so that we can continue to make this program something that impacts the lives of children for generations to come.**

- **The Golden Rule: Treat everyone as you would want to be treated. As you are interacting with referees, other coaches, parents, players and volunteers please act with kindness, grace, and character. If you ever have an issue arise that feels heated or against what we are asking from everyone in the league, please let us know.**
- **Teach your players to respect opponents, officials and the rules of the game.**
- **Avoid using abusive language or behavior towards players, referees or opponents.**
- **Promote a culture of inclusion and friendship – this age is crucial in helping them to learn to navigate relationships on and off a team.**

- **Keep the spirit of recreation – our league at FPC is not a competitive club league. It is a place to learn and grow. We absolutely want to celebrate ‘wins’ (learning a new skill, scoring their first goal, helping an opponent up if they have fallen, etc. ) but we are not keeping score.**

## **Emergency Situations:**

- *In the event of an emergency that requires immediate attention and an ambulance please call 911 then send someone to the nearest welcome tent and have the volunteer call one of us on the walkie. In the event there is no volunteer at the table there will always be a walkie talkie located in the tub under the welcome tent tables!*
  - a. If an incident happens at practice please contact us afterwards via [recreation@fpcnashville.org](mailto:recreation@fpcnashville.org) to file an incident report
  - b. If you need assistance after hours (after 4 PM) follow these steps:
  - c. **Emergencies.** In the case of emergencies that go beyond broken or faulty equipment and facilities please follow the according steps as well as alerting the recreation department at [recreation@fpcnashville.org](mailto:recreation@fpcnashville.org) to file an incident report once you are safe:
    - i. Water main breaks, door malfunctions (unable to exit or enter necessary doors), unknown person on premises, electrical problems, etc. – Call our after hours staff (Don Brown (615)506-3717)
    - ii. Fire : Fire department 911
    - iii. Theft, break-ins, gunfire : Police 911
    - iv. Injuries that need immediate medical attention: 911
- Air Horns (IMPORTANT)
  - a. During games days if you hear an air horn going off that means to leave the field immediately and find shelter
    - i. We will only use the air horns in the event of extreme weather that we need to get everyone off the fields quickly or if there is an intruder on campus and we want everyone to find a location to hide
      - **We will also send a mass text out to everyone to indicate whether it is for weather purposes or for an intruder**
    - ii. In the event that shelter is needed the Enrichment center will be open for bathrooms and there is a large auditorium that can hold a large amount of people

- The Cannon Center will only be used for soccer staff this season but can be accessed in the event of an emergency

### **Coaches' Responsibility**

- The **first game** will be played on **Saturday, March 28th**.
- **Game Cancellations will be decided by 7:00 am on Saturday mornings and will be communicated via email and text.**
- Contact all players with 2 weeks of receiving your roster (we will attempt to have rosters released to you by February 4<sup>th</sup>). Give the parent your name and number and tell them when and where you will be practicing.
- Exemplify good sportsmanship using positive motivation rather than negative criticism.
- When questioning a call refrain from yelling at the officials. Talk to them between segments of play if clarification is needed. Encourage parents that you will be the team's voice. Our Referees are trained but young and looking to gain experience with us at FPC Rec.
- If there are any issues with a referee, coach, parent or player please reach out to us at [recreation@fpcnashville.org](mailto:recreation@fpcnashville.org). We take all communications seriously and have had a lot of behind the scenes conversations in order to continue to make this a welcoming and safe league for everyone to be involved with.
- The goal is to try to make sure all players get near equal playing time. Feel free to ask the referee for an extra stoppage at quarters or breaks to make substitutions.
- We appreciate all that you do for the program and your children. This could not be done without your time and dedication, and we sincerely thank you.

### **Parents' Responsibility (Please communicate these with your parents)**

- Encourage, support and enjoy your player and team throughout the season.
- Plan to attend and arrive on time for all practices and games.
- Find out from the coach if you need to arrive at a time that is different from the schedule.

- Pick-up your child on time, come to the field 5 minutes before scheduled departure from practice or games. This is for the safety of your child.
- Have your child wear appropriate soccer attire; shorts and/or sweats, shin guards and soccer shoes.
- Do not have your child come to practice in jeans, dress clothes, and/or street shoes.
- Jewelry such as watches, rings, earrings, bracelets, necklaces, etc. should not be worn to practices or games. This is for the safety of your child.
- The use of tobacco is prohibited at the fields and in all the buildings. Alcohol is prohibited on church grounds, for all practices and games.
- Children must be under adult supervision at all times. No child can be left during another child's practice or game. This is for the safety of your child.
- Dogs are welcome but need to stay leashed at all times for safety and comfort of our players and families
- Children should be accompanied by an adult to the restrooms.
- Please place all trash, litter, and recyclable cans in the appropriate containers.
- Children are not allowed to play in the lobbies, halls, stairwells, or in the enrichment center during practices or games. This is for the safety of your child.
- The playground may be used as long as children are being supervised by an adult and if the gates are open.
- The coach of your team is a volunteer, please respect and appreciate them for giving their time.

### **General Rules:**

#### **Player's Equipment**

Footwear: Soccer cleats or tennis shoes (cleats are preferred). Baseball or Football cleats (cleats which contain a single cleat at the toe or very front of the shoe) are not allowed. Metal cleats are not allowed.

The sock must always cover the shin guards. Players are not permitted to take the field without shin guards.

ALL items of jewelry are strictly forbidden and must be removed prior to game time. This includes all necklaces and bracelets, leather bands, rubber bands etc. Furthermore, players must remove from their hair ALL hard clips, beads, or large bows from their hair. Soft "scrunchies" or pony-tail holders are permissible. The referees will inspect teams prior to each game. Though not advised, small stud earrings can be worn at the discretion of the parent understanding that FPC and officials bear no liability should injury result. It is our

strong recommendation that even small earrings be removed or, at the very least covered in a band aid or tape during gameplay, but we understand that sometimes our players have gotten their ears newly pierced, and removal of studs can be a complex decision.

The player will not be permitted to play unless they comply to all rules.

### **Fouls and Misconduct**

Fouls shall be called with an understanding of the age of the players. A foul may be called if a player commits any of the following offenses:

- Kicking, striking, or attempting to kick or strike an opponent
- Charging or tackling an opponent in a violent, reckless, or dangerous manner
- Tripping, pushing, or holding an opponent in a violent, reckless, or dangerous manner or in a manner which creates an advantage for the player
- Deliberate handling of the ball
- Using obscene or profane language or making such gestures
- Acting in a manner which obstructs the game or otherwise creates a disturbance
- Spitting at an opponent
- Talking back to the ref
- All fouls shall result in a DIRECT FREE KICK.

**There shall be NO SLIDE TACKLES by a player on the field for any reason.** A slide tackle is a sliding attempt made on a ball while the ball is in another player's possession.

### **Free Kicks**

- There are no indirect kicks and all fouls shall result in a direct free kick taken at the spot of the foul. The ball must be stationary on the taking of the free kick and the kicker shall not touch the ball again until it has been touched by another player of either team.
- There shall be no free kicks taken by the attacking team within the defending team's goal area. If a foul is committed in the defending team's goal box, the ball shall be placed 5 yards away from the goal box for the direct free kick.
- The opposing team shall be at least 5 yards away from the ball when the free kick is taken.

### **Throw-Ins**

- A throw-in is necessary when the ball goes out of play across a touchline. The thrower must face the field when delivering the ball and part of each foot shall be on

the touchline or on the ground outside the touchline. The thrower shall use both hands and shall deliver the ball from directly behind and over his or her head.

- A goal may not be scored directly from a throw-in.
- At the discretion of the referee, successive throw-ins may be allowed if the initial attempt is improper.
- After delivering the ball, the thrower must not touch the ball again until it has touched another player.

### Goal Kick

- A goal kick shall occur if the attacking team kicks the ball over the defending team's goal line without scoring a goal.
- A goal kick may be taken from any point inside the goal area. The opposing team must be five yards from the goal box when the ball is kicked. A goal may be scored directly from a goal kick.
- If the ball is not kicked directly out of the penalty area from a goal kick, the kick is retaken. After the kick, no player may touch the ball until it is outside of the penalty area.
- The kicker must not play the ball again until it has been touched by another player.

### Corner Kick

- A corner kick shall occur if the defending team kicks the ball over their own goal line.
- A corner kick shall occur from anywhere inside the corner arc with the opposing team at least 5 yards away. A goal may be scored directly from a corner kick.
- The ball is in play when it is kicked and moves.
- The kicker must not play the ball again until it has touched another player.

### Headers

Headers are not allowed in any divisions in this league

### Rule alterations

As this is a recreational league, we do allow minor alterations to rules on a case-by-case basis should both pertinent coaches and the scheduled ref be in agreement. **The official has sole discretion to veto any alterations.** Changes must be made in the spirit of making sure all kids get to play/have a better experience and **DO NOT** jeopardize safety (for example, slide tackles are off limits no matter what), but, approvable examples might be:

Lower division teams may choose to play 6v6 as opposed to 5v5, field sides don't have to be switched at halftime, and headers (in 3rd above) can be played without penalty or stoppage of play if both coaches are in agreement.

## **Lower Division – U4 (Ages 3 &4) & U5**

### **Section I – The Field**

- Field Size: 65ft x 40ft
- Goal Size: 3.5 x 6 x 3.5

### **Section II – The Ball**

- Ball Size: three (3)

### **Section III – The Number of Players**

- On Field: 5 players (5v5 without keeper). Games may be played with 4 players
- Substitutions can occur at designated substitutions times- halfway through halves or if both coaches agree that a substitution can occur- we like having 5 players on the field at all times!
- The goal is for our players to play -all players should be afforded the opportunity to play and play similar time. We know that our young ones will be on and off the field connected to their comfort level, our coaches and parents are encouraged to keep on trying to coax our friends to play but also respect the timing and feelings of our players!
- Coaches will in charge of being referees for the game. Coaches can choose a parent to stand in as a referee or take turns being the ref themselves.
- One coach will be allowed on the field during play to provide instruction and encouragement.

## **Section IV – The Duration of the Match**

- Length: The game shall be divided into two (2) fifteen (15) minute periods.
- Breaks: There shall be a 5 minute break between the first and second halves depending on time available.
- Teams shall switch goals at half time.

## **Section V – The Penalty Kick**

There are no penalty kicks in this age group. Anytime a penalty shot situation occurs, the ball will be placed on a designated spot and a wall or defense will be allowed in the box. The ball must be passed before it can go in the goal.

## **Section VI – Restricted Zone**

- The area in front of the goal will be a restricted area. The only time someone is allowed in the zone is when the opposing team or the ball is about to enter the box.
- FOR PRE K 5s, there will be an Arc Painted in the field to delineate the Restricted Area.

## **Section VII – Throw-in/Kick Ins:**

- We will Play Kick Ins from out of bounds for our Pre K Division.

## **Section VIII- NO Goalkeepers**

- Due to the size of the goals and field, we do not allow goalkeepers in either U4 or U5. By U5, we understand that some teams wish to begin training their teams in defensive positioning, which is perfectly fine, but confusion arose from how one defines a defender as opposed to a goalie.

# **U6 Division – All 6 year olds**

## **Section I – The Field**

- Field Size: 96ft x 54ft
- Goal Size: 4 x 8

## **Section II – The Ball**

- Ball Size: three (3)

### **Section III – The Number of Players**

- On Field: 5 players and 1 goalie. Games may be played with 4 players and 1 goalie
- Substitutions can occur at designated substitutions times.
- All players should play the same amount of time.
- Coaches should refrain from talking to the referee during the game. If the coach has a question, he/she should wait for half time or the conclusion of the game. The referee will not stop the game or the clock to talk to a coach.
- One coach will be allowed on the field during play to provide instruction and encouragement.

### **Section IV – The Duration of the Match**

- Length: The game shall be divided into two (2) eighteen (18) minute periods.
- Breaks: There shall be a 5 minute break between the first and second halves depending on time available.
- Teams shall switch goals at half time.

### **Section V – The Penalty Kick**

There are no penalty kicks in this age group. Anytime a penalty shot situation occurs, the ball will be placed on a designated spot and a wall or defense will be allowed in the box. The ball must be passed before it can go in the goal.

### **Section VI – Throw-in/free kick**

Remember this program is instructional. Throw-ins or free kicks may not be taken until the referee signals. The other team may need to be instructed on how to defend.

### **Section VII – Flagrant Fouls**

Flagrant Fouls will result in a free shot at an empty goal.

### **The Breakout Line (New as of Spring 2024)**

U6, U8, and U10 divisions will now observe breakout lines when a goal kick is taking place. In U6, the half-life will act as the breakout, whereas additional lines have been added to fields from U8 and up. The defense MUST be positioned behind this breakout line when

defending goal kicks. The purpose of this addition is to allow younger goalies a more fair chance to clear the ball from the backfield on goal kicks.

### **Offsides**

Due to our league being strictly recreational and bearing in mind the historical, often subjective, nuance to the offsides rule, we do not enforce offsides in any of our divisions. With that said, we do not allow the positioning of offensive players in unfair ways which seeks to exploit our policy of not enforcing them. These calls will be left to the discretion of officials, but for example, offensive players cannot be positioned behind goalkeepers simply because there's technically no offsides rule. Again, please remember, this is a recreational league where our priority is the kids having fun.

## **U8 (All 7 & 8 year olds) Division**

### **Section I – The Field**

- Field Size: 120ft x 72ft
- Goal Size: 6ft x 12ft

### **Section II – The Ball**

Ball Size: four (4)

### **Section III – The Number of Players**

- On Field: 5 players and 1 goalie. Games may be played with 4 players and 1 goalie.
- Substitutions can occur during your throw-ins or when the ball goes over either end-line. The referee must be aware you wish to sub before the ball goes out of bounds. The sub must enter at the center-line.
- Coaches must stay on the sideline and cannot move past the penalty area towards the goal-lines. One coach may be on either sideline.

- Coaches should refrain from talking to the referee during the game. If the coach has a question, he/she should wait for half time or the conclusion of the game. The referee will not stop the game or the clock to talk to a coach.

#### **Section IV – The Duration of the Match**

- Length: The game shall be divided into two (2) eighteen minute periods
- Breaks: There shall be a 5 minute break between the first and second halves depending on time available.
- Teams shall switch goals at half time.

#### **Section V – The Penalty Kick**

There ARE penalty kicks in this age group.

#### **The Breakout Line (New as of Spring 2024)**

U6, U8, and U10 divisions will now observe breakout lines when a goal kick is taking place. In U6, the half-life will act as the breakout, whereas additional lines have been added to fields from U8 and up. The defense MUST be positioned behind this breakout line when defending goal kicks. The purpose of this addition is to allow younger goalies a more fair chance to clear the ball from the backfield on goal kicks.

#### **Offsides**

Due to our league being strictly recreational and bearing in mind the historical, often subjective, nuance to the offsides rule, we do not enforce offsides in any of our divisions. With that said, we do not allow the positioning of offensive players in unfair ways which seeks to exploit our policy of not enforcing them. These calls will be left to the discretion of officials, but for example, offensive players cannot be positioned behind goalkeepers simply because there's technically no offsides rule. Again, please remember, this is a recreational league where our priority is the kids having fun.

## **U10 (all 9 & 10 year olds) Division**

#### **Section I – The Field**

- Field Size: 192ft x 96ft
- Goal Size: 6ft x 12ft

## **Section II – The Ball**

Ball Size: four (4)

## **Section III – The Number of Players**

- On Field: 6 players and 1 goalie. Games may be played with 5 players and 1 goalie.
- Substitutions can occur during your throw-ins or when the ball goes over either end-line. The referee must be aware you wish to sub before the ball goes out of bounds. The sub must enter at the center-line.
- Coaches must stay on the sideline and cannot move past the penalty area towards the goal-lines. One coach may be on either sideline.
- Coaches should refrain from talking to the referee during the game. If the coach has a question, he/she should wait for half time or the conclusion of the game. The referee will not stop the game or the clock to talk to a coach.

## **Section IV – The Duration of the Match**

- Length: The game shall be divided into two (2) twenty (22) minute periods
- Breaks: There shall be a 5 minute break between the first and second halves depending on time available.
- Teams shall switch goals at half time.

## **Section V – The Penalty Kick**

There ARE penalty kicks in this age group.

### **The Breakout Line (New as of Spring 2024)**

U6, U8, and U10 divisions will now observe breakout lines when a goal kick is taking place. In U6, the half-line will act as the breakout, whereas additional lines have been added to fields from U8 and up. The defense MUST be positioned behind this breakout line when defending goal kicks. The purpose of this addition is to allow younger goalies a more fair chance to clear the ball from the backfield on goal kicks.

## Offsides

Due to our league being strictly recreational and bearing in mind the historical, often subjective, nuance to the offsides rule, we do not enforce offsides in any of our divisions. With that said, we do not allow the positioning of offensive players in unfair ways which seeks to exploit our policy of not enforcing them. These calls will be left to the discretion of officials, but for example, offensive players cannot be positioned behind goalkeepers simply because there's technically no offsides rule. Again, please remember, this is a recreational league where our priority is the kids having fun.

## Coaching Basics

### POSITIONS

- **FORWARD** - Primary job is scoring. Should generally stay on the 2/3 of the field in the offensive end.
- **HALFBACKS (midfielders)** - Should generally play the middle half of the field but can move into scoring position or near their own goal to help defend if needed. Lots of running. Responsible for moving the ball from the fullbacks to the forwards, to keep the ball on their offensive end or at least slow down the other team's offense so the fullbacks can set up the defense, and to score if they have a shot.
- **FULLBACKS** – Two jobs – defense and getting the ball out to the half backs. Should not dribble much but move the ball by passing. Top priority is to keep the ball out from in front of the goal by passing or clearing. Should never pass in front of the goal.
- **GOALKEEPER** – If the league you are coaching uses goalies – the primary responsibility of this position is to protect the goal area and stop scoring balls.

### SKILLS AND TECHNIQUES:

- **PASSING** – inside of foot/ankle, outside of foot, one and two-touch, wall passes.
- **SHOOTING** – inside and outside of foot, top of foot (laces).

- **BALL CONTROL** – inside, outside, and bottom of foot, chest, and thighs.  
**DRIBBLING** – change of pace and direction, control, shielding, looking up.  
**HEADING** – strike with forehead, not top of the head.
- **GOALKEEPING** – often feel responsible when goal is scored – be sensitive, goalie stance crouched position, low and high balls, high ball hand position (“W”).
- **THROW INS** – behind the line, both feet touching the ground and facing the field, thrown with equal force by both hands from behind the head, thrower cannot touch the ball again until touched by another player.
- **CORNER KICKS** – near and far post play, crossing kicks and short passes.
- **GOAL KICKS** – ball must leave penalty area before being touched by any other player, kick may be taken anywhere in the goal area, any player can take kick but usually goalie or fullback.
- **OFFSIDE** – there must be at least two opponents (goalie counts) closer to their own goal than an attacking player at the instant the ball is played.
- **OUT-OF-BOUNDS** – sidelines and end lines. The ball must completely cross the line.
- **WALL PASS** – passing technique where one player passes to another and then moves into an open space to receive the ball in return.
- **ONE-TOUCH PASSING** – passing a ball without stopping or controlling it first – the ball is received and propelled in a single movement.
- **MAN to MAN DEFENSE** – system of defense where each player is assigned a specific opponent to cover.
- **FREE KICK** – A kick awarded to a team whose opponents have committed a foul. They come in two types, direct and indirect.
- **DIRECT KICK** – A free kick on which the kicker can score directly. The ball does not need to touch another player before entering the goal. If it does touch another player the point still counts.
- **INDIRECT KICK** – a free kick where the kicker may not score directly. The ball must be touched by another player (offense or defense) before the ball travels across the goal line for a goal to count.

### **SAMPLE DRILLS:**

- **THE NAME GAME:** 4 or more players are needed. Players stand in a circle and pass the ball to one another, but they must call out the name of the person they are passing to. This is great at the beginning of the season, so they learn everyone’s name. If the players are doing well and you have enough players, add another ball.

- **ROUND-UP:** 4 or more players needed. Players form a circle with one person in the middle. The middle person has the ball and passes it to someone in the circle, who passes it back. Once the players grasp the concept, have the circle jog around.
- **TAG:** In pairs play tag. One player dribbles until the other (with no ball) catches him. Ball possession changes at this point. Repeat and change partners regularly. Give rest time when needed.
- **THE NUMBERS GAME:** Ask all players to dribble in and out of each other until coach calls a number (2,3,5,etc.). Players should leave the ball and form a group of that size. Help those who seem to struggle at first. Ask players who don't make it into a group to perform a joke penalty like ½ a sit-up.
- **3 v. 3:** Play 3 v. 3 to one full size goal. Have a large supply of balls to keep the action going. As soon as a shot occurs send in another ball. Keep the players going for about a minute. Change the six players and repeat. Use the extra players to retrieve balls. This game improves shooting in a realistic manner. Don't talk; let them shoot again and again.
- **SOCCER TAG:** Each player has a ball. Coach comes in and steals the ball from one player and kicks the ball outside the square. Then the coach and the tagged player steal the ball from others who join their team and so forth. The last player left with the ball is the winner. No fouling and must stay inside the square.
- **GOLF:** Set up a six-hole golf course with markers. Let players take one kick at a time and move around the course. They need to be aiming at targets and keeping track of the number of kicks.

### GAME SITUATION:

- Divide the team into two groups. Play a game similar to game day. Use the game as an educational tool. 1. This is a Throw In. 2. This is a Goal Kick. 3. This is a Corner Kick. Coaches: explain the rules through proper demonstration when they occur naturally. Be careful not to over teach and take away the fun of playing. Give a quick demonstration and then move on.
- **KEEP AWAY:** Three players pass back and forth without allowing the defender to intercept the ball. Players without the ball should learn to move into open space in order to give the player with the ball as many clear passing options as possible. Passing only, no dribbling. Player who loses the ball goes into the middle.
- **RAPID FIRE:** Players stand 3 yards apart and one touch pass as quickly as possible with any part of the foot.

- **THROW IN/SHOOTING DRILL:** Players line up behind a cone 15 – 20 yards from the center of the goal; each player has a ball. Coach stand 5 yards away, between player and goal, facing player. Each player does a throw-in and tries to hit the coach in the nose. Coach catches the throw in and rolls the ball right or left. Player shoots without dribbling. As players improve, add distance or move to the side for angled shots. Later add a goalie and keep score. One point for a score on the first shot and two points for a score off a rebound. Goalie gets two points for save and 1 for missed shot.

## **Trophies:**

If your team has a longing to give trophies, or medals at the end of the season we expect that the trophy be for participation and superlatives only, i.e. no first place, MVP, etc. We have a long-standing connection to Southern Trophy House and they love hearing from our teams

about interest in helping our teams with their trophy or medal needs.

**Southern Trophy House**

2705 Nolensville Pike | Nashville, TN 37211  
Store Hours: Monday - Friday  
9:00 am - 5:00 pm

Interested in purchasing custom made trophies for your soccer team?  
If so, contact **Isie' Linney** at (615) 256-7295 Ext. 122  
or by email [isiel@southerntrophy.com](mailto:isiel@southerntrophy.com)

**Before contacting, please have the following information ready:**

1. Soccer Team Name
2. Name of Each Player (If Selecting Option 1, Need Gender of Players)
3. Trophy Option You Have Chosen for Your Team (Images Below)

Our most popular soccer trophies for 2023 are shown below.  
Custom plates read as follows:

**Option 1:**  
9 1/2" Tall Traditional Trophy - \$13.00

**Option 2:**  
\$9.50 ea.  
4 1/2" tall

**Option 3:**  
\$12.00 ea.  
5" tall

**Option 4:**  
\$16.71 ea.  
4 3/4" tall

**Please Note:**  
Stock for resins may be volatile by and/or before the end of the season.  
If item is out of stock we will provide a comparable resin to the requested one.

**Waterfall Columns:** Red, Blue, Gold, Green

**Figures:** F/M Soccer Player, Wealth Soccer

**Natural Marble:** Black, White

**TEAM NAME**  
**Player's Name**  
**SPRING 2023 FPC SOCCER**

## Campus Map

**Bathrooms are located at the Enrichment Center Only – please pay attention to all traffic arrows as we continue to make our parking lots safer for all children!**